MT5462 Advanced Cipher Systems

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Administration:

- Please take the first installment of the notes.
- ► All handouts will be put on Moodle marked **M.Sc.**.
- Lectures: Monday 4pm (MFLEC), Friday 11am (MC219), Friday 4pm (MC219).
- Extra lecture for MT5462: Thursday 1pm (MC336).
- Office hours in McCrea 240: Tuesday 3.30pm, Wednesday 10am, Thursday noon.

Course Representatives

'Course reps are an important link between students and staff at Royal Holloway. They are elected by students on a particular course to represent their views, and ultimately, to help improve the quality of education provided by the College.'

- Talk to people in their cohort to find out how things are going.
- Meet with academic and departmental staff at least once a term to discuss their course.
- Communicate any changes or new ideas that your course team may be planning with everyone.
- Keep in touch with the Students' Union to keep us informed of what it is like to be a student here.



Donna Strickland on winning the Nobel Prize in Physics

Professor Donna Strickland has become the first woman in 55 years to win the Nobel Prize in Physics.

Along with Arthur Ashkin and Gérard Mourou, she was honoured for "groundbreaking inventions in laser physics."

In an interview with the BBC, she told science correspondent Victoria Gill that the real achievement would be when everyone could do what they were good at, without gender being a barrier.

() 03 Oct 2018

$\S1$ Revision of fields and polynomials

Definition 1.1

A field is a set of elements $\mathbb F$ with two operations, + (addition) and \times (multiplication), and two special elements 0, $1\in\mathbb F$ such that $0\neq 1$ and

(1)
$$a + b = b + a$$
 for all $a, b \in \mathbb{F}$;
(2) $0 + a = a + 0 = a$ for all $a \in \mathbb{F}$;
(3) for all $a \in \mathbb{F}$ there exists $b \in \mathbb{F}$ such that $a + b = 0$;
(4) $a + (b + c) = (a + b) + c$ for all $a, b, c \in \mathbb{F}$;
(5) $a \times b = b \times a$ for all $a, b \in \mathbb{F}$;
(6) $1 \times a = a \times 1 = a$ for all $a \in \mathbb{F}$;
(7) for all non-zero $a \in \mathbb{F}$ there exists $b \in \mathbb{F}$ such that $a \times b = 1$;
(8) $a \times (b \times c) = (a \times b) \times c$ for all $a, b, c \in \mathbb{F}$;
(9) $a \times (b + c) = a \times b + a \times c$ for all $a, b, c \in \mathbb{F}$.
If \mathbb{F} is finite, then we define its *order* to be its number of elements

Exercise: Show, from the field axioms, that if $x \in \mathbb{F}$, then x has a unique additive inverse, and that if $x \neq 0$ then x has a unique multiplicative inverse. Show also that if \mathbb{F} is a field then $a \times 0 = 0$ for all $a \in \mathbb{F}$.

Exercise: Show from the field axioms that if \mathbb{F} is a field and a, $b \in \mathbb{F}$ are such that ab = 0, then either a = 0 or b = 0.

Theorem 1.2

Let p be a prime. The set $\mathbb{F}_p = \{0, 1, \dots, p-1\}$ with addition and multiplication defined modulo p is a finite field of order p.

Example 1.3

The addition and multiplication tables for the finite field $\mathbb{F}_4=\{0,1,\alpha,1+\alpha\}$ of order 4 are

+	-	0		1	α	1	$+ \alpha$
0		0		1	1 α		$+ \alpha$
1		1	L	0	1 +	α	α
α		C	x	$1 + \alpha$	0		1
1 +	α	1 +	$-\alpha$	α	α 1		0
	>	~	1	(χ	$1 + \alpha$	_
	1		1	(χ	$1 + \alpha$	
	α		α	1 -	$\vdash \alpha$	1	
	$1 + \alpha$		1 +	α	1	α	

Definition 1.4 If $f(x) = a_0 + a_1x + a_2 + \cdots + a_mx^m$ where $a_m \neq 0$, then we say that *m* is the *degree* of the polynomial *f*, and write deg f = m. The degree of the zero polynomial is, by convention, -1.

It is often useful that the constant term in a polynomial f is f(0).

Lemma 1.5 (Division algorithm)

Let \mathbb{F} be a field, let $g(x) \in \mathbb{F}[x]$ be a non-zero polynomial and let $g(x) \in \mathbb{F}[x]$. There exist polynomials $s(x), r(x) \in \mathbb{F}[x]$ such that

$$f(x) = s(x)g(x) + r(x)$$

and either r(x) = 0 or deg $r(x) < \deg g(x)$.

We say that s(x) is the *quotient* and r(x) is the *remainder* when f(x) is divided by g(x). Lemma 1.5 will not be proved in lectures. The important thing is that you can compute the quotient and remainder. In MATHEMATICA: PolynomialQuotientRemainder.

Lemma 1.7

Let \mathbb{F} be a field.

- (i) If $f \in \mathbb{F}[x]$ has $a \in \mathbb{F}$ as a root, i.e. f(a) = 0, then there is a polynomial $g \in \mathbb{F}[x]$ such that f(x) = (x a)g(x).
- (ii) If $f \in \mathbb{F}[x]$ has degree $m \in \mathbb{N}_0$ then f has at most m distinct roots in \mathbb{F} .
- (iii) Suppose that $f, g \in \mathbb{F}[x]$ are non-zero polynomials such that deg f, deg g < t. If there exist distinct $c_1, \ldots, c_t \in \mathbb{F}$ such that $f(c_i) = g(c_i)$ for each $i \in \{1, \ldots, t\}$ then f = g.

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Part (iii) is the critical result. It says, for instance, that a linear polynomial is determined by any two of its values: when \mathbb{F} is the real numbers \mathbb{R} this should be intuitive—there is a unique line through any two distinct points. Similarly a quadratic is determined by any three of its values, and so on.

Conversely, given t values, there is a polynomial of degree at most t taking these values at any t distinct specified points. This has a nice constructive proof.

Lemma 1.8 (Polynomial interpolation) Let \mathbb{F} be a field. Let

$$c_1, c_2, \ldots, c_t \in \mathbb{F}$$

be distinct and let $y_1, y_2, ..., y_t \in \mathbb{F}$. The unique polynomial $f(x) \in \mathbb{F}[x]$ of degree < t such that $f(c_i) = y_i$ for all i is

$$f(x) = \sum_{i=1}^t y_i \frac{\prod_{j \neq i} (x - c_j)}{\prod_{j \neq i} (c_i - c_j)}.$$

Polynomials in multiple variables are often useful for describing cryptographic primitives. For example,

 $f(x_1, x_2, x_3) = x_1x_2 + x_1x_3 + x_2x_3$ is a multivariable polynomial in the three variables x_1, x_2, x_3 and coefficients in \mathbb{F}_2 .

Exercise 1.9

Let $a_1, a_2, a_3 \in \mathbb{F}_2$. Show that, as defined above,

$$f(a_1, a_2, a_3) = \begin{cases} 0 & \text{if at most one of the } a_i \text{ is } 1 \\ 1 & \text{if at least two of the } a_i \text{ are } 1. \end{cases}$$

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$\S2:$ Shamir's Secret Sharing Scheme

Example 2.1

Ten people want to know their mean salary. But none is willing to reveal her salary s_i to the others, or to a 'Trusted Third Party'. Instead Person 1 chooses a large number M. She remembers M, and whispers $M + s_1$ to Person 2. Then Person 2 whispers $M + s_1 + s_2$ to Person 3, and so on, until finally Person 10 whispers $M + s_1 + s_2 + \cdots + s_{10}$ to Person 1. Person 1 then subtracts M and can tell everyone the mean $(s_1 + s_2 + \cdots + s_{10})/10$.

Exercise 2.3

In the two person version of the scheme, Person 1 can deduce Person 2's salary from $M + s_1 + s_2$ by subtracting $M + s_1$. [**Typo in printed notes: change** *N* **to** *M*.] Is this a defect in the scheme?

Definition 2.4

Let p be a prime and let $s \in \mathbb{F}_p$. Let $n \in \mathbb{N}$, $t \in \mathbb{N}$ be such that $t \leq n < p$. Let $c_1, \ldots, c_n \in \mathbb{F}_p$ be distinct non-zero elements. In the *Shamir scheme* with n people and *threshold* t, Trevor chooses at random $a_1, \ldots, a_{t-1} \in \mathbb{F}_p$ and constructs the polynomial

$$f(x) = s + a_1 x + \dots + a_{t-1} x^{t-1}$$

with constant term s. Trevor then issues the share $f(c_i)$ to Person *i*.

Example 2.5

Suppose that n = 5 and t = 3. Take p = 7 and $c_i = i$ for each $i \in \{1, 2, 3, 4, 5\}$. We suppose that s = 5. Trevor chooses $a_1, a_2 \in \mathbb{F}_7$ at random, getting $a_1 = 6$ and $a_2 = 1$. Therefore $f(x) = 5 + 6x + x^2$ and the share of Person i is $f(c_i)$, for each $i \in \{1, 2, 3, 4, 5\}$, so

$$(f(1), f(2), f(3), f(4), f(5)) = (5, 0, 4, 3, 4).$$

Exercise 2.6

Suppose that Person 1, with share f(1) = 5, and Person 2, with share f(2) = 0, cooperate in an attempt to discover *s*. Show that for each $z \in \mathbb{F}_7$ there exists a unique polynomial $f_z(x)$ such that deg $f \leq 2$ and f(0) = z, $f_z(1) = 5$ and $f_z(2) = 0$.

Theorem 2.7

In a Shamir scheme with n people, threshold t and secret s, any t people can determine s but any t - 1 people can learn nothing about s.

Lemma 1.7

Let \mathbb{F} be a field.

- (i) If $f \in \mathbb{F}[x]$ has $a \in \mathbb{F}$ as a root, i.e. f(a) = 0, then there is a polynomial $g \in \mathbb{F}[x]$ such that f(x) = (x a)g(x).
- (ii) If $f \in \mathbb{F}[x]$ has degree $m \in \mathbb{N}_0$ then f has at most m distinct roots in \mathbb{F} .
- (iii) Suppose that $f, g \in \mathbb{F}[x]$ are non-zero polynomials such that deg f, deg g < t. If there exist distinct $c_1, \ldots, c_t \in \mathbb{F}$ such that $f(c_i) = g(c_i)$ for each $i \in \{1, \ldots, t\}$ then f = g.

Lemma 1.8 (Polynomial interpolation)

Let \mathbb{F} be a field. Let $c_1, c_2, \ldots, c_t \in \mathbb{F}$ be distinct and let $y_1, y_2, \ldots, y_t \in \mathbb{F}$. The unique polynomial $f(x) \in \mathbb{F}[x]$ of degree < t such that $f(c_i) = y_i$ for all i is

$$f(x) = \sum_{i=1}^t y_i \frac{\prod_{j \neq i} (x - c_j)}{\prod_{j \neq i} (c_i - c_j)}.$$

Exercise 2.8

Suppose Trevor shares $s \in \mathbb{F}_p$ across *n* computers using the Shamir scheme with threshold *t*. He chooses the first *t* computers. They are instructed to exchange their shares; then each computes *s* and sends it to Trevor. Unfortunately Malcolm has compromised computer 1. Show that Malcolm can both learn *s* and trick Trevor into thinking his secret is any chosen $s' \in \mathbb{F}_p$.

Example 2.9

The root key for DNSSEC, part of web of trust that guarantees an IP connection really is to the claimed end-point, and not Malcolm doing a Man-in-the-Middle attack, is protected by a secret sharing scheme with n = 7 and t = 5: search for 'Schneier DNSSEC'.

Exercise 2.10

Take the Shamir scheme with threshold t and evaluation points $1, \ldots, n \in \mathbb{F}_p$ where p > n. Trevor has shared two large numbers r and s across n cloud computers, using polynomials f and g so that the shares are $(f(1), \ldots, f(n))$ and $(g(1), \ldots, g(n))$.

- (a) How can Trevor secret share $r + s \mod p$?
- (b) How can Trevor secret share rs mod p?

Note that all the computation has to be done on the cloud!

Remark 2.11

The Reed–Solomon code associated to the parameters p, n, t and the field elements c_1, c_2, \ldots, c_n is the length n code over \mathbb{F}_p with codewords all possible n-tuples

 $\{(f(c_1), f(c_2), \dots, f(c_n)) : f \in \mathbb{F}_p[x], \deg f \le t-1\}.$

It will be studied in MT5461. By Theorem 2.7, each codeword is determined by any t of its positions. Thus two codewords agreeing in n - t + 1 positions are equal: this shows the Reed–Solomon code has minimum distance at least n - t + 1.

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The Reed–Solomon code associated to the parameters p, n, t and the field elements c_1, c_2, \ldots, c_n is the length n code over \mathbb{F}_p with codewords all possible n-tuples

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For simplicity we have worked over a finite field of prime order in this section. Reed–Solomon codes and the Shamir secret sharing scheme generalize in the obvious way to arbitrary finite fields. For example, the Reed–Solomon codes used on compact discs have alphabet the finite field \mathbb{F}_{2^8} .

$\S3$ Introduction to Boolean Functions

Definition 3.1

Let $n \in \mathbb{N}$. An *n*-variable *boolean function* is a function $\mathbb{F}_2^n \to \mathbb{F}_2$. A boolean function $f : \mathbb{F}_2^n \to \mathbb{F}_2$ can be defined by its *truth table*, which records for each $x \in \mathbb{F}_2^n$ its image f(x). For example, the Boolean functions $\mathbb{F}_2^2 \to \mathbb{F}_2$ of addition and multiplication are defined by the truth tables below.

x	y	x+y	x	y	ху
0	0	0	0	0	0
0	1	1	0	1	0
1	0	1	1	0	0
1	1	0	1	1	1

Example 3.2

(1) As usual $+: \mathbb{F}_2^n \times \mathbb{F}_2^n \to \mathbb{F}_2^n$ denotes vector space addition. For instance, if n = 8, then $1010 \ 1010 + 0000 \ 1111 = 1010 \ 0101$ and $1000 \ 0001 + 1000 \ 0001 = 0000 \ 0000$: note each sum can be computed bit-by-bit from the truth table for addition above.

Each round of the widely used block cipher AES is of the form $(x, k) \mapsto G(x) + k$ where $x \in \mathbb{F}_2^{128}$ is the input to the round (derived ultimately from the plaintext) and $k \in \mathbb{F}_2^{128}$ is derived from the key; the definition of $G : \mathbb{F}_2^{128} \to \mathbb{F}_2^{128}$ will be seen in Part C. [Error in printed notes: 256 should be 128.]

(2) In the block cipher FEAL, a critical 'mixing' function is modular addition in Z/2⁸Z, denoted ⊞. To define ⊞ we identify F⁸₂ with Z/2⁸Z by writing numbers in their binary form, as on the preliminary problem sheet. For instance,

 $\begin{array}{l} 10101010 \boxplus 00001111 = 10111001 \\ 10000001 \boxplus 10000001 = 00000010 \end{array}$

corresponding to $170 + 15 = 185 \mod 256$ and $129 + 129 = 2 \mod 256$. Modular addition is a convenient operation because it is fast on a computer; unfortunately because of the way it is combined with the other functions in each round, FEAL is now famous only for the many ways in which it can be attacked.

Exercise 3.3

Motivated by FEAL, define $f : \mathbb{F}_2^4 \to \mathbb{F}_2$ by $f(x_1, x_0, y_1, y_0) = z_1$ where $x_1x_0 \boxplus y_1y_0 = z_1z_0 \mod 4$. For instance, since 3 + 1 = 0mod 4 we have $11 \boxplus 01 = 00$ and so f(1, 1, 0, 1) = 0.

(a) Is f a Boolean function?

(b) Check that f is also defined by

$$f(x_1, x_0, y_1, y_0) = x_1 + y_1 + x_0 x_1.$$

(c) What is the connection with the arithmetic algorithm you learned at school?

Exercise 3.4

Complete the truth table for logical implication, writing F for 0 (false) and T for 1 (true).

$$\begin{array}{c|c|c} x & y & x \implies y \\ \hline F & F \\ F & T \\ T & F \\ T & T \\ \end{array}$$

Exercise 1.9 and Exercise 3.3 show that Boolean functions can be expressed in many different ways, not always obviously the same. In the remainder of this section we study 'normal forms' for boolean functions. Applications to cryptography will follow.

Lemma 3.5 There are 2^{2^n} boolean function in n variables.

Exercise 3.6

Find a simple form for the product of $f(x_1, x_2, x_3) = x_1 \overline{x_2} x_3$ and $maj(x_1, x_2, x_3) = x_1 x_2 + x_2 x_3 + x_3 x_1$. (Here $\overline{x_2} = 1 + x_2$ is the bit-flip of x_2 , as defined on the Preliminary Problem Sheet.)

We define a *boolean monomial* to be a product of the form $x_{i_1} \dots x_{i_r}$ where $i_1 < \dots < i_r$. Given $I \subseteq \{1, \dots, n\}$, let

$$x_I=\prod_{i\in I}x_i.$$

By definition (or convention if you prefer), $x_{\emptyset} = 1$.

Example 3.7

The Toffoli gate is important in quantum computation. It takes 3 input qubits and returns 3 output qubits. Its classical analogue (which only returns one bit) is the 3 variable Boolean function defined in words by 'if x_1 and x_2 are both true then negate x_3 , else return x_3 '. We will find its algebraic normal form, first direct from this definition, and then from its truth-table.

Theorem 3.8

Let $f : \mathbb{F}_2^n \to \mathbb{F}_2^n$ be an n-variable Boolean function. There exist unique coefficients $c_I \in \{0, 1\}$, one for each $I \subseteq \{1, \ldots, n\}$, such that

$$f=\sum_{I\subseteq\{1,\ldots,n\}}c_Ix_I.$$

This expression for f is called the *algebraic normal form* of f.

It is possible to give an explicit formula for the coefficients c_l in the algebraic normal form.

Example 3.9

Let $f : \mathbb{F}_2^3 \to \mathbb{F}_2$ be a 3-variable Boolean function

- (a) Show that the coefficient c_{\emptyset} of $x_{\emptyset} = 1$ in f is f(0, 0, 0).
- (b) Show that the coefficient $c_{\{3\}}$ of $x_{\{3\}} = x_3$ in f is f(0,0,0) + f(0,0,1).
- (c) Show that the coefficient $c_{\{1,2\}}$ of $x_{\{1,2\}} = x_1x_2$ in f is f(0,0,0) + f(1,0,0) + f(0,1,0) + f(1,1,0).

For example, let $f(x_1, x_2, x_3) = x_1x_2 + x_3$ be the Toffoli function seen in Example 3.7. Then, by (c),

f(0,0,0) + f(1,0,0) + f(0,1,0) + f(1,1,0) = 0 + 0 + 0 + 1 = 1is the coefficient of $x_1 x_2$.

Exercise 3.10

What do you think is the formula for the coefficient $c_{\{2,3\}}$? Does it work for the Toffoli function? How about if $f(x_1, x_2, x_3) = x_1x_2x_3$?

Proposition 3.11

Let $f : \mathbb{F}_2^n \to \mathbb{F}_2$ be an n-variable Boolean function and suppose that f has algebraic normal form

$$f=\sum_{I\subseteq\{1,\ldots,n\}}c_Ix_I.$$

Then

$$c_I = \sum f(z_1,\ldots,z_n)$$

where the sum is over all $z_1, \ldots, z_n \in \{0, 1\}$ such that $\{j : z_j = 1\} \subseteq I$.

For the remaining normal forms it is best to think of $0 \in \mathbb{F}_2$ as false and $1 \in \mathbb{F}_2$ as true. Then the bitflip \overline{x} corresponds to logical negation: $0 \leftrightarrow 1$ or $T \leftrightarrow F$.

Following the usual convention, we write \land for 'logical and' (also called *conjunction*) and \lor for 'logical or' (also called *disjunction*). In algebraic normal form, $x \land y = xy$ and $x \lor y = x + y + xy$. Note that $x \lor y$ is true if both x and y are true.

Definition 3.12 Fix $n \in \mathbb{N}$. Given $J \subseteq \{1, ..., n\}$ let

$$f_J(x_1,\ldots,x_n)=z_1\wedge\cdots\wedge z_n$$

where

$$\mathbf{z}_j = \begin{cases} x_j & \text{if } j \in J \ \overline{x_j} & \text{if } j \notin J. \end{cases}$$

A *n*-variable Boolean function of the form $\bigvee_{J \in \mathcal{B}} f_J$, where \mathcal{B} is a collection of subsets of $\{1, \ldots, n\}$, is said to be in *disjunctive* normal form.

Example 3.13

 (a) The majority vote function maj(x₁, x₂, x₃) is true if and only if at two of x₁, x₂, x₃ are true. Therefore

$$\operatorname{maj}(x_1, x_2, x_3) = (x_1 \wedge x_2) \vee (x_2 \wedge x_3) \vee (x_1 \wedge x_3).$$

This is *not* in disjunctive normal form, but it is now only a short step to get

$$egin{aligned} \mathrm{maj}(x_1,x_2,x_3) &= (x_1 \wedge x_2 \wedge \overline{x_3}) \lor (x_1 \wedge \overline{x_2} \wedge x_3) \ &\lor (\overline{x_1} \wedge x_2 \wedge x_3) \lor (x_1 \wedge x_2 \wedge x_3) \ &= f_{\{1,2\}} \lor f_{\{1,3\}} \lor f_{\{2,3\}} \lor f_{\{1,2,3\}}. \end{aligned}$$

Example 3.13 [continued]

(b) We saw in Example 3.7 that the truth table for the Toffoli function $f(x_1, x_2, x_3) = x_1x_2 + x_3$ is

<i>x</i> ₁	<i>x</i> ₂	<i>x</i> 3	f	-	<i>x</i> ₁	<i>x</i> ₂	<i>x</i> 3	f
0	0	0	0		1	0	0	0
0	0	1	1		1	0	1	1
0	1	0	0		1	1	0	1
0	1	1	1		1	1	1	0

So $f(x_1, x_2, x_3)$ is true if and only the set of true variables is one of $\{3\}$, $\{2,3\}$, $\{1,3\}$ or $\{1,2\}$. Correspondingly, working down the truth table, as in the proof of Theorem 3.8, we get

$$\begin{split} f(x_1, x_2, x_3) &= \left(\overline{x_1} \land \overline{x_2} \land x_3\right) \lor \left(\overline{x_1} \land x_2 \land x_3\right) \\ &\lor \left(x_1 \land \overline{x_2} \land x_3\right) \lor \left(x_1 \land x_2 \land \overline{x_3}\right). \\ &= f_{\{3\}} \lor f_{\{2,3\}} \lor f_{\{1,3\}} \lor f_{\{1,2\}}. \end{split}$$

(c) We will use the same truth table trick to express the constant Boolean function 1 in disjunctive normal form.

Theorem 3.14 Let $f : \mathbb{F}_2^n \to \mathbb{F}_2$ be an n-variable Boolean function. There exists a unique collection \mathcal{B} of subsets of $\{1, \ldots, n\}$ such that

$$f=\bigvee_{J\in\mathcal{B}}f_J.$$

Definition 3.15

Fix $n \in \mathbb{N}$. Given $J \subseteq \{1, \ldots, n\}$, let $g_J = z_1 \vee \cdots \vee z_n$ where, as in Definition 3.12,

$$z_j = \begin{cases} x_j & \text{if } j \in J \\ \overline{x_j} & \text{if } j \notin J. \end{cases}$$

A Boolean function of the form $\bigvee_{J \in \mathcal{B}} g_J$, where \mathcal{B} is a collection of subsets of $\{1, \ldots, n\}$, is said to be in *conjunctive normal form*.

Example 3.16

The majority vote function maj on 3-variables is false if and only if $\frac{\text{at least two of the variables are false. Hence}{\frac{1}{2}}$

 $\mathrm{maj}(x_1,x_2,x_3)=f_{\varnothing}\vee f_{\{1\}}\vee f_{\{2\}}\vee f_{\{3\}}$ in disjunctive normal form and so

$$\begin{split} \operatorname{maj}(x_1, x_2, x_3) &= \overline{\left(f_{\varnothing} \vee f_{\{1\}} \vee f_{\{2\}} \vee f_{\{3\}}\right)} \\ &= \overline{f_{\varnothing}} \wedge \overline{f_{\{1\}}} \wedge \overline{f_{\{2\}}} \wedge \overline{f_{\{3\}}} \\ &= g_{\{1,2,3\}} \wedge g_{\{2,3\}} \wedge g_{\{1,3\}} \wedge g_{\{1,2\}} \\ &= \left(x_1 \vee x_2 \vee x_3\right) \wedge \left(\overline{x_1} \vee x_2 \vee x_3\right) \end{split}$$

The Berlekamp–Massey algorithm creates an LFSR of minimal width generating a given keystream. To illustrate it, we will play the following game: at each step, ask 'What is the minimal width LFSR generating this keystream'? I will make the first few moves.

Start with 000.

- ► Start with 000. Backtaps Ø, width 0
- Move to 0001.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- Move to 000101.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4
- Move to 0001011.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4
- ▶ Move to 0001011. Backtaps {2,3} (or {2,3,4}), width 4

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4
- ▶ Move to 0001011. Backtaps {2,3} (or {2,3,4}), width 4
- Move to 00010110.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- Move to 00010. Backtaps \varnothing (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4
- ▶ Move to 0001011. Backtaps {2,3} (or {2,3,4}), width 4
- ▶ Move to 00010110. Backtaps {2,3,4} (only) width 4

The Berlekamp–Massey algorithm creates an LFSR of minimal width generating a given keystream. To illustrate it, we will play the following game: at each step, ask 'What is the minimal width LFSR generating this keystream'? I will make the first few moves.

- ► Start with 000. Backtaps Ø, width 0
- ▶ Move to 0001. Backtaps Ø (or anything else!), width 4
- ▶ Move to 00010. Backtaps ∅ (or other choices), width 4
- ▶ Move to 000101. Backtaps {2} (or other choices), width 4
- ▶ Move to 0001011. Backtaps {2,3} (or {2,3,4}), width 4
- ▶ Move to 00010110. Backtaps {2,3,4} (only) width 4
- Move to ? Aim: force the width to go up!

By convention, the LFSR of width 0 (which must have empty taps) generates the all-zeros keystream 0000....

Recall from Definition 5.1(iii) that the keystream of the LFSR of width ℓ with taps $T \subseteq \{0, \ldots, \ell - 1\}$ generated by the key $(k_0, \ldots, k_{\ell-1}) \in \mathbb{F}_2^{\ell}$ is defined by

$$k_s = \sum_{t \in T} k_{s-\ell+t}$$
 for $s \ge \ell$.

In the Berlekamp–Massey algorithm, it is more convenient to use the *backward taps*, defined by

$$\widetilde{T} = \{\ell - t : t \in T\}.$$

Note that $\widetilde{T} \subseteq \{1, \ldots, \ell\}$. With this notation,

$$k_s = \sum_{\widetilde{t} \in \widetilde{T}} k_{s-\widetilde{t}}$$
 for each $s \ge \ell$. (†)

Recall from Definition 5.1(iii) that the keystream of the LFSR of width ℓ with taps $T \subseteq \{0, \ldots, \ell - 1\}$ generated by the key $(k_0, \ldots, k_{\ell-1}) \in \mathbb{F}_2^{\ell}$ is defined by

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In the Berlekamp–Massey algorithm, it is more convenient to use the *backward taps*, defined by

$$\widetilde{T} = \{\ell - t : t \in T\}.$$

Note that $\widetilde{\mathcal{T}} \subseteq \{1, \ldots, \ell\}$. With this notation,

$$k_s = \sum_{\widetilde{t} \in \widetilde{T}} k_{s-\widetilde{t}}$$
 for each $s \ge \ell$. (†)

We also need the symmetric difference of sets X and Y defined by

$$T riangle U = \{ s \in T \cup U : s \notin S \cap T \}.$$

Thus T riangle U is the elements lying in exactly one of T and U.

Lemma 4.1

Let T, $U \subseteq \mathbb{N}_0$. Let f and g be the feedback functions for LFSRs with taps T and U, respectively, each of width at most ℓ . Then

$$f\big((x_0, x_1, \ldots, x_{\ell-1})\big) + g\big((x_0, x_1, \ldots, x_{\ell-1})\big) = \sum_{s \in \mathcal{T} \bigtriangleup U} x_s$$

is the feedback function for an LFSR with taps $T \bigtriangleup U$ and backtaps $\widetilde{T} \bigtriangleup \widetilde{U}$. **[Typo in printed notes:** $s \in T$ **not** $x \in T$]

We fix throughout a sequence of bits k_0, k_1, k_2, \ldots

At step n of the Berlekamp–Massey algorithm we have two LFSRs:

• An LFSR F_m of width ℓ_m with taps T_m , generating

$$k_0, k_1, \ldots k_{m-1}, \overline{k}_m \ldots;$$

► An LFSR F_n of width ℓ_n with taps T_n , where n > m, generating

$$k_0, k_1, \ldots, k_{m-1}, k_m, \ldots, k_{n-1}.$$

The next proposition is used to deal with case (b) in the Berlekamp–Massey algorithm, when F_n is wrong immediately after the first n positions.

Proposition 4.2

With the notation above, suppose that the LFSR F_n generates $(k_0, k_1, \ldots, k_{n-1}, \overline{k}_n)$. Let $U = \{\widetilde{t} + n - m : \widetilde{t} \in \widetilde{T}_m\}$. Setting

$$\widetilde{T}_{n+1} = \widetilde{T}_n \bigtriangleup (U \cup \{n-m\})$$

defines an LFSR F_{n+1} generating $(k_0, k_1, \ldots, k_{n-1}, k_n)$.

Example 4.3

Take the keystream $k_0 k_1 \dots k_9$ of length 10 shown below: (1,1,1,0,1,0,1,0,0,0). 0 1 2 3 4 5 6 7 8 9

The LFSR F_6 of width 3 and backtaps $\{1,3\}$ generates the keystream

```
(1, 1, 1, 0, 1, 0, 0, 1, 1, 1).
0 1 2 3 4 5 6 7 8 9
```

The LFSR F_7 of width 4 and backtaps $\{1,4\}$ generates the keystream

$$(1, 1, 1, 0, 1, 0, 1, 1, 0, 0)$$
.

Note that F_7 is wrong in position 7. Using Proposition 4.2 **[Typo:** not 4.6], we take $U = \{\tilde{t} + 7 - 6 : \tilde{t} \in \tilde{T}_6\} = \{2, 4\}$ and

$$\widetilde{T}_8 = \widetilde{T}_7 \bigtriangleup (U \cup \{7-6\}) = \{1,4\} \bigtriangleup (\{2,4\} \cup \{1\}) = \{2\}.$$

We obtain the LFSR F_8 with backtaps {2} generating (1,1,1,0,1,0,1,0,1,0).

Exercise 4.4

Observe that F_8 is correct for the first 8 positions, up to $k_7 = 0$, then wrong. Apply Proposition 4.2 **[Typo: not 4.6]** taking n = 8, m = 6, and F_8 and F_6 as in Example 4.3. You should get the LFSR F_9 with backtaps {3,5} generating

> (1, 1, 1, 0, 1, 0, 1, 0, 0, 0).0 1 2 3 4 5 6 7 8 9

Since 5 is a backtap of F_9 we have to take its width to be 5 (or more).

Let *c* be least such that $k_c \neq 0$. The algorithm defines LFSRs F_c, F_{c+1}, \ldots so that each F_n has width ℓ_n and backtaps \tilde{T}_n and generates the first *n* positions of the keystream: k_0, \ldots, k_{n-1} .

- [Initialization] Set $\widetilde{T}_c = \emptyset$, $\ell_c = 0$, $\widetilde{T}_{c+1} = \emptyset$ and $\ell_{c+1} = c + 1$. [Corrected from $\ell_{c+1} = c$.] Set m = c.
- [Step] We have an LFSR F_n with backtaps \overline{T}_n of width ℓ_n generating k_0, \ldots, k_{n-1} and an LFSR F_m generating $k_0, \ldots, k_{m-1}, \overline{k}_m$.
 - (a) If F_n generates $k_0, \ldots, k_{n-1}, k_n$ then set $\widetilde{T}_{n+1} = \widetilde{T}_n$, $\ell_{n+1} = \ell_n$, and so $F_{n+1} = F_n$. Keep *m* as it is.
 - (b) If F_n generates $k_0, \ldots, k_{n-1}, \overline{k}_n$, let $U = \{\widetilde{t} + n m : \widetilde{t} \in \widetilde{T}_m\}$ and let $\widetilde{T}_{n+1} = \widetilde{T}_n \bigtriangleup (U \cup \{n - m\})$ as in Proposition 4.2. Set $\ell_{n+1} = \max(\ell_n, n+1-\ell_n).$

If $\ell_{n+1} > \ell_n$, update *m* to *n*, otherwise keep *m* as it is. Thus *m* is updated if and only if the width increases in step (b). Note that we need max $\widetilde{T}_{n+1} \leq \ell_{n+1}$ for the LFSR F_{n+1} to be well-defined: see Lemma 4.7.

Example 4.5

We apply the Berlekamp–Massey algorithm to the keystream (1, 1, 1, 0, 1, 0, 1, 0, 0, 0) from Example 4.3. After initialization we have $T_0 = \emptyset$, $\ell_0 = 0$, $T_1 = \{1\}$, $\ell_1 = 1$. Case (a) applies in each step *n* for $n \in \{2, 4, 5, 9\}$. The table below shows the steps when case (b) applies.

n	\widetilde{T}_n	ℓ_n	т	\widetilde{T}_m	n — m	U	\widetilde{T}_{n+1}	ℓ_{n+1}
1	Ø	1	0	Ø	1	Ø	$\{1\}$	1
3	$\{1\}$	1	0	Ø	3	Ø	$\{1, 3\}$	3
6	$\{1, 3\}$	3	3	$\{1\}$	3	{4}	$\{1, 4\}$	4
7	$\{1, 4\}$	4	6	$\{1, 3\}$	1	$\{2, 4\}$	{2}	4
8	{2}	4	6	$\{1,3\}$	2	$\{3,5\}$	$\{3,5\}$	5

Exercise. Run the algorithm starting with step 1, in which you should define $\tilde{T}_2 = \{1\}$, and finishing with step 6, in which you should define $\tilde{T}_7 = \{1, 4\}$. Example 4.3 and Exercise 4.4 then do steps 7 and 8.

Example' 4.5

Here is a different example to the lecture notes to show the initialization step when the keystream begins with some 0s.

Take the sequence (0, 0, 0, 1, 1, 0, 1, 1, 1, 1, 1, 0).

We have c = 3 so we set $\widetilde{T}_3 = \emptyset$, $\ell_3 = 0$ and $\widetilde{T}_4 = \emptyset$, $\ell_4 = 4$. Hence m = 3 in the first step.

The table below now shows the steps when case (b) applies

n	Τ _n	ℓ_n	т	\widetilde{T}_m	<i>n</i> – <i>m</i>	U	\widetilde{T}_{n+1}	ℓ_{n+1}
4	Ø	4	3	Ø	1	Ø	$\{1\}$	4
5	$\{1\}$	4	3	Ø	2	Ø	$\{1, 2\}$	4
8	$\{1, 2\}$	4	3	Ø	5	Ø	$\{1, 2, 5\}$	5
10	$\{1,2,5\}$	5	8	$\{1,2\}$	2	$\{3,4\}$	$\{1,3,4,5\}$	6

To prove that the LFSRs defined by running the Berlekamp–Massey algorithm have minimal possible width we need the following proposition.

Proposition 4.6

Let $n \geq \ell$. If an LFSR F of width ℓ generates the keystream $(k_0, k_1, \ldots, k_{n-1}, b)$ of length n + 1 then any LFSR F' generating the keystream $(k_0, k_1, \ldots, k_{n-1}, \overline{b})$ has width ℓ' where $\ell' \geq n + 1 - \ell$.

Recall that step *n* of the Berlekamp–Massey algorithm returns an LFSR F_{n+1} with backtaps \widetilde{T}_{n+1} and width ℓ_{n+1} generating $k_0, \ldots, k_{n-1}, k_n$.

Lemma 4.7

With the notation above, if $\tilde{t} \in \tilde{T}_{n+1}$ then $\tilde{t} \leq \ell_{n+1}$, and so F_{n+1} is well-defined.

Theorem 4.8

With the notation above, ℓ_{n+1} is the least width of any LFSR generating $k_0 \dots k_{n-1}k_n$.

$\S5$ Discrete Fourier Transform

Given $x \in \mathbb{F}_2$ we define $(-1)^x$ by regarding x as an ordinary integer. Thus $(-1)^0 = 1$ and $(-1)^1 = -1$. Given $f : \mathbb{F}_2^n \to \mathbb{F}_2$ we define $(-1)^f : \mathbb{F}_2^n \to \{-1, 1\}$ by $(-1)^f(x) = (-1)^{f(x)}$.

Definition 5.1

Let $f, g: \mathbb{F}_2^n \to \mathbb{F}$ be Boolean functions. We define the *correlation* between f and g by

$$\operatorname{corr}(f,g) = \frac{1}{2^n} \sum_{x \in \mathbb{F}_2^n} (-1)^{f(x)} (-1)^{g(x)}.$$

Lemma 5.2 Let $f, g : \mathbb{F}_2^n \to \mathbb{F}$ be Boolean functions. Let

$$egin{aligned} & c_{ ext{same}} = ig|\{x \in \mathbb{F}_2^n : f(x) = g(x)\}ig| \ & c_{ ext{diff}} = ig|\{x \in \mathbb{F}_2^n : f(x)
eq g(x)\}ig|. \end{aligned}$$

Then $\operatorname{corr}(f,g) = (c_{\operatorname{same}} - c_{\operatorname{diff}})/2^n$.

Exercise 5.3

Let $X \in \mathbb{F}_2^n$ be a random variable distributed uniformly at random, so $\mathbb{P}[X = x] = 1/2^n$ for each $x \in \mathbb{F}_2^n$. Show that

$$\operatorname{corr}(f,g) = \mathbb{P}[f(X) = g(X)] - \mathbb{P}[f(X) \neq g(X)]$$

and

$$\mathbb{P}[f(X) = g(X)] = \frac{1}{2}(1 + \operatorname{corr}(f, g)),$$
$$\mathbb{P}[f(X) \neq g(X)] = \frac{1}{2}(1 - \operatorname{corr}(f, g)).$$

Correction to Problem Sheet 8: Q1(d)

► Let $\Gamma = 0000\ 0010$. [Not 0000 1000]. Let $(v, w) \in \mathbb{F}_2^8$ be chosen uniformly at random. Let (v', w') and $(v'_{\Gamma}, w'_{\Gamma})$ be the encryptions of (v, w) and $(v, w) + \Gamma$, respectively. Show that no matter what the key is, $(v', w') + (v'_{\Gamma}, w'_{\Gamma})$ is equally likely to be each of the four differences {0010 1000, 0010 1001, 0010 1010, 0010 1011}. [Corrected: first bit in second block was wrongly 0.] Given $T \subseteq \{0, \dots, n-1\}$, define $L_T : \mathbb{F}_2^n \to \mathbb{F}_2$ by $L_T(x) = \sum_{t \in T} x_t.$

We think of L_T as 'tapping' (like an LFSR) the positions in T. For example, $L_{\{t\}}(x_0, \ldots, x_{n-1}) = x_t$ returns the entry in position t and $L_{\emptyset}(x) = 0$ is the zero function.

Exercise 5.4

Let $f : \mathbb{F}_2^n \to \mathbb{F}_2$ be a Boolean function. Show that $\operatorname{corr}(f, L_{\varnothing}) = 0$ if and only if $\mathbb{P}[f(X) = 0] = \mathbb{P}[f(X) = 1] = \frac{1}{2}$.

Lemma 5.5

The linear functions $\mathbb{F}_2^n \to \mathbb{F}$ are precisely the $L_T : \mathbb{F}_2^n \to \mathbb{F}_2$ for $T \subseteq \{0, \ldots, n-1\}$. If $S, T \subseteq \{0, \ldots, n-1\}$ then

$$\operatorname{corr}(L_S, L_T) = \begin{cases} 1 & \text{if } S = T \\ 0 & \text{otherwise.} \end{cases}$$

Example 5.6

Let maj : $\mathbb{F}_2^3 \to \mathbb{F}_2$ be the majority vote function defined by $\operatorname{maj}((x_0, x_1, x_2)) = 1$ if and only if at least two of x_0, x_1, x_2 are true. Then

$$\operatorname{corr}(\operatorname{maj}, \mathcal{L}_{\mathcal{T}}) = \begin{cases} \frac{1}{2} & \text{if } \mathcal{T} = \{0\}, \{1\}, \{2\} \\ -\frac{1}{2} & \text{if } \mathcal{T} = \{0, 1, 2\} \text{ [not } \{1, 2, 3\}] \\ 0 & \text{otherwise.} \end{cases}$$

Moreover

$$(-1)^{\mathrm{maj}} = rac{1}{2} (-1)^{\mathcal{L}_{\{0\}}} + rac{1}{2} (-1)^{\mathcal{L}_{\{1\}}} + rac{1}{2} (-1)^{\mathcal{L}_{\{2\}}} - rac{1}{2} (-1)^{\mathcal{L}_{\{0,1,2\}}}.$$

To generalize the previous example, we define an inner product on the vector space of functions $\mathbb{F}_2^n \to \mathbb{R}$ by

$$\langle \theta, \phi \rangle = \frac{1}{2^n} \sum_{x \in 2^n} \theta(x) \phi(x).$$

Exercise: check that, as required for an inner product, $\langle \theta, \theta \rangle \ge 0$ and that $\langle \theta, \theta \rangle = 0$ if and only if $\theta(x) = 0$ for all $x \in \mathbb{F}_2^n$. Lemma 5.7 Let $f, g : \mathbb{F}_2^n \to \mathbb{F}_2$ be Boolean functions. Then

$$\langle (-1)^f, (-1)^g \rangle = \operatorname{corr}(f, g).$$

To generalize the previous example, we define an inner product on the vector space of functions $\mathbb{F}_2^n \to \mathbb{R}$ by

$$\langle \theta, \phi \rangle = \frac{1}{2^n} \sum_{x \in 2^n} \theta(x) \phi(x).$$

Exercise: check that, as required for an inner product, $\langle \theta, \theta \rangle \ge 0$ and that $\langle \theta, \theta \rangle = 0$ if and only if $\theta(x) = 0$ for all $x \in \mathbb{F}_2^n$.

Theorem 5.8 (Discrete Fourier Transform) (a) The functions $(-1)^{L_T}$ for $T \subseteq \{0, ..., n-1\}$ [Corrected from $\{1, ..., n\}$] are an orthonormal basis for the vector space of functions $\mathbb{F}_2^n \to \mathbb{R}$.

(b) Let $\theta : \mathbb{F}_2^n \to \mathbb{R}$. Then

$$\theta = \sum_{T \subseteq \{0,\dots,n-1\}} \langle \theta, (-1)^{L_T} \rangle (-1)^{L_T}.$$

(c) Let $f : \mathbb{F}_2^n \to \mathbb{F}_2$ be a Boolean function. Then $(-1)^f = \sum_{T \subseteq \{0,...,n-1\}} \operatorname{corr}(f, L_T)(-1)^{L_T}.$

§6 Linear Cryptanalysis

Example 6.1

Let $S : \mathbb{F}_2^4 \to \mathbb{F}_2^4$ be the S-box in the Q-block cipher (see Example 8.4 in the main notes), defined by

$$S((x_0, x_1, x_2, x_3)) = (x_2, x_3, x_0 + x_1x_2, x_1 + x_2x_3).$$

(a) Suppose we look at position 0 of the output by considering $L_{\{0\}} \circ S : \mathbb{F}_2^4 \to \mathbb{F}_2$. We have

$$(L_{\{0\}} \circ S)((x_0, x_1, x_2, x_3)) = x_2 = L_{\{2\}}((x_0, x_1, x_2, x_3)).$$

Hence $L_{\{0\}} \circ S = L_{\{2\}}$. By Lemma 5.5,

$$\operatorname{corr}(L_{\{0\}} \circ S, L_{\mathcal{T}}) = \begin{cases} 1 & \text{if } \mathcal{T} = \{2\} \\ 0 & \text{otherwise.} \end{cases}$$

.

§6 Linear Cryptanalysis

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$$S((x_0, x_1, x_2, x_3)) = (x_2, x_3, x_0 + x_1x_2, x_1 + x_2x_3).$$

(b) Instead if we look at position 2, the relevant Boolean function is $L_{\{2\}} \circ S$, for which $L_{\{2\}} \circ S((x_0, x_1, x_2, x_3)) = x_0 + x_1x_2$. *Exercise:* show that

$$\operatorname{corr}(L_{\{2\}} \circ S, L_{T}) = \begin{cases} \frac{1}{2} & \text{if } T = \{0\}, \{0, 1\}, \{0, 2\} \\ -\frac{1}{2} & \text{if } T = \{0, 1, 2\} \\ 0 & \text{otherwise} \end{cases}$$

(This generalizes the correlations computed in Example 7.2 in the main course.)

Example 6.2

For $k \in \mathbb{F}_2^{12}$ let $e_k : \mathbb{F}_2^8 \to \mathbb{F}_2^8$ be the *Q*-block cipher, as defined in Example 8.4. Then $e_k((v, w)) = (v', w')$ where

$$v' = w + S(v + S(w + k^{(1)}) + k^{(2)}).$$

Recall that $k^{(1)} = (k_0, k_1, k_2, k_3)$ and $k^{(2)} = (k_4, k_5, k_6, k_7)$. Example 6.1 suggests looking at corr $(L_{\{0\}} \circ e_k, L_{\{2\}})$. (See the optional question on Problem Sheet 9 for the theoretical justification for this.) We have

$$(L_{\{0\}} \circ e_k)((v, w)) = L_{\{0\}}((v', w')) = v'_0$$
$$L_{\{2\}}((v, w)) = v_2.$$

Exercise: using that $k_0^{(1)} = k_0$, $k_1^{(1)} = k_1$, $k_2^{(1)} = k_2$ and $k_2^{(2)} = k_6$, check that

$$v_0' = v_2 + (w_1 + k_1)(w_2 + k_2) + k_0 + k_6.$$

Example 6.2 [continued]

By definition

$$\operatorname{corr}(L_{\{0\}} \circ e_k, L_{\{2\}}) = \frac{1}{2^8} \sum_{(v,w) \in \mathbb{F}_2^8} (-1)^{v_2 + (w_1 + k_1)(w_2 + k_2) + k_0 + k_6} (-1)^{v_2}$$
$$= \frac{1}{2^8} (-1)^{k_0 + k_6} \sum_{(v,w) \in \mathbb{F}_2^8} (-1)^{(w_1 + k_1)(w_2 + k_2)}$$
$$= (-1)^{k_0 + k_6} \frac{1}{2^2} \sum_{w_1, w_2 \in \mathbb{F}_2} (-1)^{(w_1 + k_1)(w_2 + k_2)}$$

where the third line follows because the summand for (v, w) is the same for all 2^6 pairs with the same w_1 and w_2 . In $\sum_{w_1,w_2\in\mathbb{F}_2}(-1)^{(w_1+k_1)(w_2+k_2)}$, the values of k_1 and k_2 are irrelevant. For instance, if both are 0 we average $(-1)^{w_1w_2}$ over all four $(w_1, w_2) \in \mathbb{F}_2^2$ to get $\frac{1}{2}$; if both are 1 we average $(-1)^{(w_1+1)(w_2+1)}$, seeing the same summands in a different order, and still getting $\frac{1}{2}$. Hence $\frac{1}{2^2} \sum_{w_1,w_2\in\mathbb{F}_2}(-1)^{(w_1+k_1)(w_2+k_2)} = \frac{1}{2}$ and $\operatorname{corr}(L_{\{0\}} \circ e_k, L_{\{2\}}) = \frac{1}{2}(-1)^{k_0+k_6}$

Attack on the Q-block cipher

We can estimate this correlation from a collection of plaintext/ciphertext pairs (v, w), (v', w') by computing $(-1)^{v'_0+v_2}$ for each pair. The mean should be close to $\frac{1}{2}(-1)^{k_0+k_6}$, and the sign then tells us $k_0 + k_6$. There are similar high correlations of $\frac{1}{2}$ for output bit 1. Using these one learns k_2 and k_3 as well as $k_1 + k_7$.

Exercise 6.3

Given $k_0 + k_6$, $k_1 + k_7$, k_1 , k_2 , k_3 , how many possibilities are there for the key in the *Q*-block cipher?

Attack on the Q-block cipher

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Exercise 6.3

Given $k_0 + k_6$, $k_1 + k_7$, k_1 , k_2 , k_3 , how many possibilities are there for the key in the *Q*-block cipher?

The attack by differential cryptanalysis required chosen plaintexts. The attack by linear cryptanalysis works with any observed collection of plaintext/ciphertext pairs. It is therefore more widely applicable, as well as more powerful.